BLACK WING Cine VERSUM

User manual

R599763

Cine VERSUM

Changes

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TABLE OF CONTENTS

1.0 SAFETY INSTRUCTIONS 5
1.1 Important information 5
Lead-free regulation 5
Information for Users on Disposal of Old Equipment 5
About the installation place 5
1.2 Important safeguards 5
1.3 REGIONAL SPECIFIC INFORMATION 7
FCC INFORMATION (USA ONLY) 7

2.0 INSTALLATION GUIDELINES 8
2.1 Environment of Use 8
Mounting this unit to the ceiling 8
Precautions of Usage 8
2.2 Air-Flow and Space Requirements 8
2.3 Ceiling mounting the unit 9
Precautions for Ceiling-mount 9
2.4 Projection Distance and Offset Setting 9
Projection Distance 10
Vertical and Horizontal Offset Setting 10
2.5 Focus and Zoom Adjust 12

3.0 REMOTE CONTROL UNIT (RCU) 13
3.1 General view 13
3.2 Loading and replacing batteries 13
3.3 How to use the remote control unit 14

4.0 GETTING STARTED 15
4.1 General View 15
Front side 15
Rear side 15
Input Panel side 15
4.2 Connecting the Power Cord 16
4.3 Operating LEDs 17
4.4 Operating and Navigation Buttons 18

5.0 CONNECTIONS 18
5.1 Connecting a device to the projector 19

6.0 MENU AND PICTURE SETTING 20
6.1 Menu Structure 20
6.2 Picture Menu 24
Picture Mode 24
Picture Adjustment 24
Gamma 24
Detail Enhancement 25
6.3 Advanced Picture Settings 25
Aperture Control 25
Noise Reduction 25
Selective Color 25
STI: Signal Transition Improvement 25
Blue Only 25
6.4 Input Signal Menu 26
Selected Input 26
Aspect Ratio 26
Anamorphic Aspect Ratio 26
Overscan 26
Black Level Setup 26
Black Level adjustment. 26
White Level adjustment. 26

Position Adjustment 27
RGB Adjustment 27
HDMI Signal (HDMI level and Colorspace) 27
6.5 System Setup Menu 27
Language 27
Power Saving 27
Led Illumination 27
Startup Screen 27
Background color 27
Lamp Output 27
OSD Style 27
OSD Timer 27
6.6 Initial Setup Menu 27
Location 27
Keystone Adjustment 27
Lamp timer Warning 27
System Reset 27
Alignment 28
Lamp Timer Reset 28
Trigger 2 28
6.7 Information Menu 28
System Information 28
Main Input Source 28
Output Resolution 28
Lamp Hours 28
7.0 THEATRE MODE 29
7.1 The optional 2.35 THEATRE Concept (Ref.T9002001) 29
7.2 Installing the 2.35 THEATER Slider 29
7.3 Anamorphic Lens alignment 30
First install 30
Adjust the 16:9 picture 30
Set the horizontal position of the lens 31
Set the tilt and vertical position of the lens 32
Adjust the Anamorphic Lens Focus 33
7.4 Configure the projector THEATRE Mode 34
Plug the RF-Emitter to the Trigger 2 output of the projector 34
Configure Initial Setup Menu Trigger 2 to THEATRE 34
Select a wide format input: Aspect Ratio to Anamorphic 34
Select a standard input 34
7.5 Quick Access with the Remote Control Unit. 35
8.0 MAINTENANCE 36
8.1 Clean Dirt on the Cabinet 36
Caution 36
8.2 Dirt on the Lens 36
8.3 Replacing the Lamp 36
8.4 Cleaning and Replacing the Dust Filter 37
9.0 MISCELLANEOUS 38
9.1 RS-232 input 38
Communication Specifications 38
Command Format 38
Available Lengths and Commands 38
9.2 Specifications 40
Overview 40
Dimensions 41

1.0 SAFETY INSTRUCTIONS

1.1 Important information

Lead-free regulation

This product has a High Intensity Discharge (HID) lamp that contains a small amount of mercury. It also contains lead in some components.
Disposal of these materials may be regulated in your community due to environmental considerations. For disposal or recycling information please contact your local authorities, or the Electronics Industries Alliance: http://www.eiae.org.

Information for Users on Disposal of Old Equipment

This symbol indicates that the electrical and electronic equipment should not be disposed as general household waste at its end of life. Instead, the product should be handed over to the applicable collection point for the recycling of electrical and electronic equipment for proper treatment, recovery and recycling in accordance with your national legislation.
By disposing of this product correctly, you will help to conserve natural resources and will help prevent potential negative effects on the environment and human health which could otherwise be caused by inappropriate waste handling of this product.
For more information about collection point and recycling of this product, please contact your local municipal office, your household waste disposal service or the shop where you purchased the product. Penalties may be applicable for incorrect disposal of this waste, in accordance with national legislation.

Other Countries outside the European Union:

If you wish to dispose of this product, please do so in accordance with applicable national legislation or other rules in your country for the treatment of old electrical and electronic equipment.

About the installation place

Do not install the projector in a place that cannot support its weight securely.
If the installation place is not sturdy enough, the projector could fall or overturn, possibly causing personal injury.

CAUTION:
To reduce the risk of electric shock, do not remove cover. Refer servicing to qualified service personnel. This projector is equipped with a 3-blade grounding type plug to satisfy FCC rule. If you are unable to insert the plug into the outlet, contact your electrician.

WARNING:
To prevent fire or shock hazards, do not expose this appliance to rain or moisture. This apparatus must be earthed.

1.2 Important safeguards

Electrical energy can perform many useful functions. This unit has been engineered and manufactured to assure your personal safety. **But IMPROPER USE CAN RESULT IN POTENTIAL ELECTRICAL SHOCK OR FIRE HAZARD.** In order not to defeat the safeguards incorporated into this product, observe the following basic rules for its installation, use and service.

The power input is auto-ranging from 100 to 240 VAC.

Please read these Important Safeguards carefully before use.

- All the safety and operating instructions should be read before the product is operated.
- All warnings on the product and in the operating instructions should be adhered to.
- All operating instructions should be followed.
- Place the projector near a wall outlet where the plug can be easily unplugged.
- Unplug this product from the wall outlet before cleaning. Do not use liquid cleaners or aerosol cleaners. Use a damp cloth for cleaning.
- Do not use attachments not recommended by the product manufacturer as they may be hazardous.
- Do not use this product near water. Do not use immediately after moving from a low temperature to high

temperature, as this causes condensation, which may result in fire, electric shock, or other hazards.

- Do not place this product on an unstable cart, stand, or table. The product may fall, causing serious injury to a child or adult, and serious damage to the product. The product should be mounted according to the manufacturer's instructions, and should use a mount recommended by the manufacturer.
- When the product is used on a cart, care should be taken to avoid quick stops, excessive force, and uneven surfaces which may cause the product and cart to overturn, damaging equipment or causing possible injury to the operator.
- Slots and openings in the cabinet are provided for ventilation. These ensure reliable operation of the product and protect it from overheating. These openings must not be blocked or covered. (The openings should never be blocked by placing the product on bed, sofa, rug, or similar surface. It should not be placed in a built-in installation such as a bookcase or rack unless proper ventilation is provided and the manufacturer's instructions have been adhered to). For proper ventilation, separate the product from other equipment, which may prevent ventilation and keep a distance of more than 5-9" (150 mm).
- This product should be operated only with the type of power source indicated on the label. If you are not sure of the type of power supply to your home, consult your product dealer or local power company.
- This product is equipped with a three-wire plug. This plug will fit only into a grounded power outlet. If you are unable to insert the plug into the outlet, contact your electrician to install the proper outlet. Do not defeat the safety purpose of the grounded plug.
- Power-supply cords should be routed so that they are not likely to be walked on or pinched by items placed upon or against them. Pay particular attention to cords at doors, plugs, receptacles, and the point where they exit from the product.
- For added protection of this product during a lightning storm, or when it is left unattended and unused for long periods of time, unplug it from the wall outlet and disconnect the cable system. This will prevent damage to the product due to lightning and power line surges.
- Do not overload wall outlets, extension cords, or convenience receptacles on other equipment as this can result in a risk of fire or electric shock.
- Never push objects of any kind into this product through openings as they may touch dangerous voltage points or short out parts that could result in a fire or electric shock. Never spill liquid of any kind on the product.
- Do not attempt to service this product yourself as opening or removing covers may expose you to dangerous voltages and other hazards. Refer all service to qualified service personnel.
- Unplug this product from the wall outlet and refer service to qualified service personnel under the following conditions:

a) When the power supply cord or plug is damaged.

b) If liquid has been spilled, or objects have fallen on the product.

c) If the product has been exposed to rain or water.

d) If the product does not operate normally by following the operating instructions. Adjust only those controls that are covered by the Operation Manual, as an improper adjustment of controls may result in damage and will often require extensive work by a qualified technician to restore the product to normal operation.

e) If the product has been dropped or damaged in any way.

f) When the product exhibits a distinct change in performance - this indicates a need for service.

- When replacement parts are required, be sure the service technician has used replacement parts specified by the manufacturer or with same characteristics as the original part. Unauthorized substitutions may result in fire, electric shock, or other hazards.
- Upon completion of any service or repairs to this product, ask the service technician to perform safety checks to determine that the product is in proper operating condition.
- The product should be placed more than one foot away from heat sources such as radiators, heat registers, stoves, and other products (including amplifiers) that produce heat.
- When connecting other products such as VCR's, and personal computers, you should turn off the power of this product for protection against electric shock.
- Do not place combustible behind the cooling fan. For example, cloth, paper, matches, aerosol cans or gas lighters that present special hazards when over heated.
- Do not look into the projection lens while the illumination lamp is turned on. Exposure of your eyes to the strong light can result in impaired eyesight.
- Do not look into the inside of this unit through vents (ventilation holes), etc. Do not look at the illumination lamp directly by opening the cabinet while the illumination lamp is turned on. The illumination lamp also contains ultraviolet rays and the light is so powerful that your eyesight can be impaired.
- Do not drop, hit, or damage the light-source lamp (lamp unit) in any way. It may cause the light-source lamp to break and lead to injuries. Do not use a damaged light source lamp. If the light-source lamp is broken, ask your dealer to repair

it. Fragments from a broken light-source lamp may cause injuries.

- The light-source lamp used in this projector is a high pressure mercury lamp. Be careful when disposing of the light source lamp. If anything is unclear, please consult your dealer.
- Do not ceiling-mount the projector to a place which tends to vibrate; otherwise, the attaching fixture of the projector could be broken by the vibration, possibly causing it to fall or overturn, which could lead to personal injury.
- Use only the accessory cord designed for this product to prevent shock.
- The power supply voltage rating of this product is AC120 V, AC100 V – AC240 V, the power cord attached conforms to the following power supply voltage. Use only the power cord designated by our dealer to ensure Safety and EMC.
- When it is used by other power supply voltage, power cable must be changed.
- Ensure that the power cable used for the projector is the correct type for the AC outlet in your country. Consult your product dealer.
- **Caution:** Do not allow any unqualified person to install the unit. Be sure to ask your dealer to install the unit (e.g. attaching it to the ceiling) since special technical knowledge and skills are required for installation. If installation is performed by an unqualified person, it may cause personal injury or electrical shock.

1.3 REGIONAL SPECIFIC INFORMATION

FCC INFORMATION (USA ONLY)

Changes or modification not approved by CineVERSUM could void the user's authority to operate the equipment.
Note: This equipment has been tested and found to comply with the limits for Class B digital devices, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encourage to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

FCC

The Federal Communications Commission (FCC) is an independent United States government agency, created, directed, and empowered by Congressional statute.
The FCC was established by the Communications Act of 1934 as the successor to the Federal Radio Commission and is charged with regulating all non-Federal Government use of the radio spectrum, including radio and television broadcasting, and all interstate telecommunications like wire, satellite and cable as well as all international communications that originate or terminate in the United States. The FCC's jurisdiction covers the 50 states, the District of Columbia, and U.S. possessions.

2.0 INSTALLATION GUIDELINES

2.1 Environment of Use

- Do not use this unit in rooms with cigarette smoke or oily smoke. This may cause the unit to malfunction.

Mounting this unit to the ceiling

Check temperature around the unit. When a heater is in use, the ceiling may reach a temperature higher than anticipated, hence leading to malfunction of the unit.

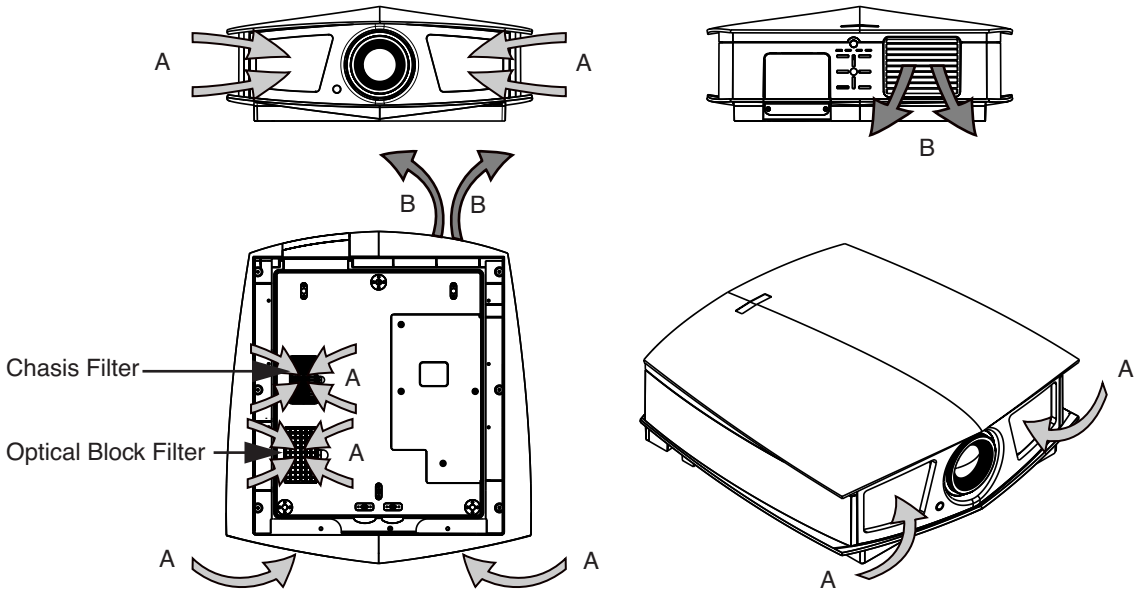
Precautions of Usage

This unit makes use of a light source lamp that may reach a high temperature during projection. Do not allow projection under the following conditions. Doing so may cause fire or malfunction of the unit.

- Projection with the unit laid on sides.
- Projection with the unit installed in an unreasonable angle. Avoid using this unit at an angle of more than 15° horizontally and 5° vertically. Doing so may cause unevenness in the color or shorten the lamp life.
- Projection at a location that blocks the air inlets or exhaust vents.
- Projection at a place exposed to air blasts from an air conditioner.

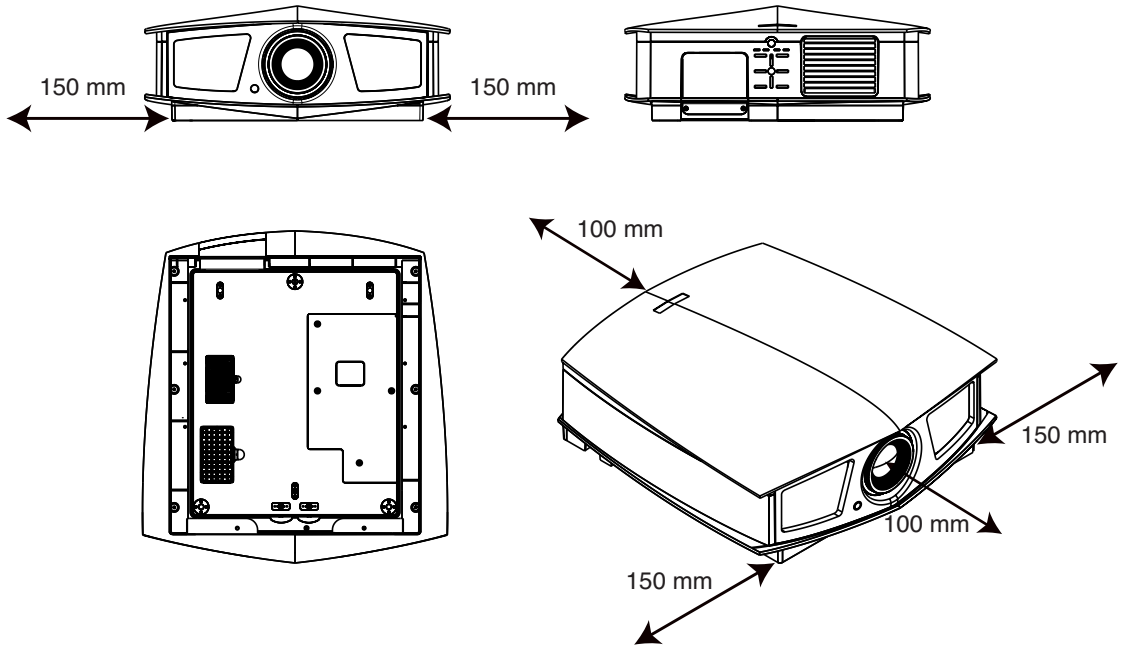
2.2 Air-Flow and Space Requirements

This unit can be installed in table position. Make sure that the unit is installed within the space requirements described below.



- A: Air inlets
- B: Air outlets

Air flow



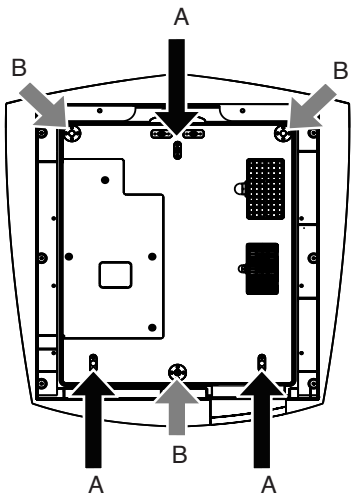
Space requirements

2.3 Ceiling mounting the unit

When mounting of this unit is required, make use of the 3 screw holes (M6x20 screws) at the bottom of this unit indicated by the letter A. Allow sufficient space around the air inlets to avoid blocking them.

Precautions for Ceiling-mount

- To ceiling-mount this unit, special expertise and techniques are necessary. Be sure to ask your dealer or specialist to perform mounting.
- Do not mount at places that may be subjected to vibration and shock.
- Depth of the screw holes (A) is 12 mm. Do not use long screws as you may damage inside the projector.
- You can use the original feet holes (B) to fix the ceiling mount if needed. You must use at least 2x A-holes if you plan to use B-holes.
- Install at a safe place in case this unit or a part of it may drop. If the light-source lamp is broken, small pieces of glass from the mesh of the filter may appear outside the unit.
- Regardless whether the unit is still under guarantee, CineVERSUM is not liable for any product damage caused by mounting the unit with third party ceiling mount or when the environment is not suitable for ceiling-mount.



2.4 Projection Distance and Offset Setting

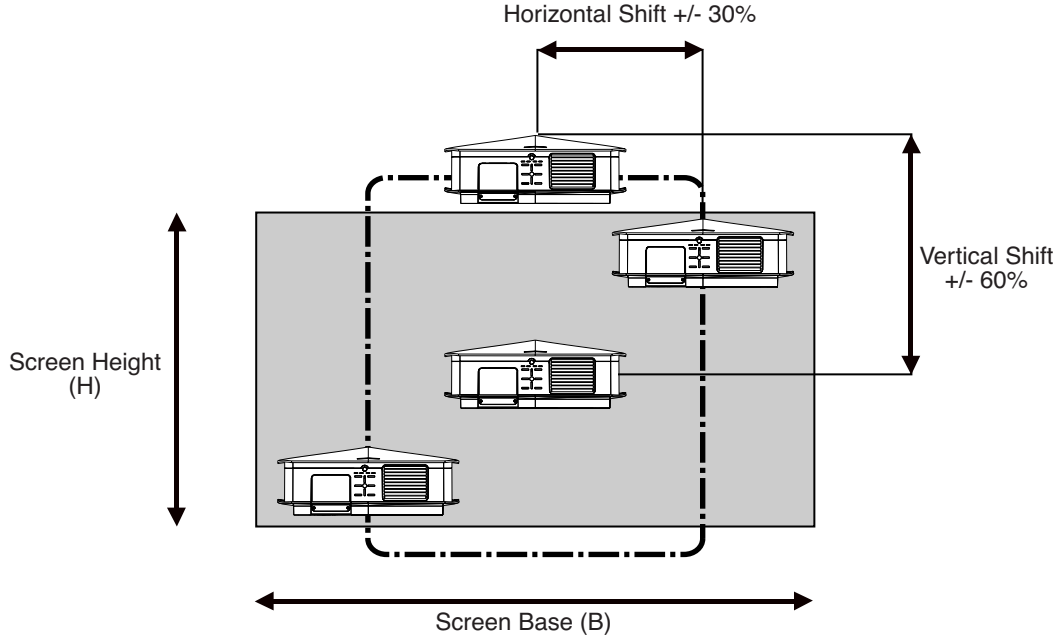
Projection Distance

Projection Screen Size Diagonal size (Aspect Ratio 16:9)	Projection Screen Size Base size (Aspect Ratio 16:9)	Projection Screen Height (Aspect Ratio 16:9)	Blackwing
			Projecting Distance minimum - maximum
50" (1270 mm)	43,6" (1107 mm)	24,5" (623 mm)	1694 mm - 2413 mm
60" (1524 mm)	52,3" (1328 mm)	29,4" (747 mm)	2032 mm - 2896 mm
70" (1778 mm)	61,0" (1550 mm)	34,3" (872 mm)	2371 mm - 3378 mm
83" (2108 mm)	72,3" (1837 mm)	40,7" (1034 mm)	2811 mm - 4006 mm
92" (2337 mm)	80,2" (2037 mm)	45,1" (1146 mm)	3116 mm - 4440 mm
100" (2540 mm)	87,2" (2214 mm)	49,0" (1245 mm)	3387 mm - 4826 mm
110" (2794 mm)	95,9" (2435 mm)	53,9" (1370 mm)	3726 mm - 5309 mm
138" (3505 mm)	120,3" (3055 mm)	67,7" (1718 mm)	4674 mm - 6660 mm
150" (3810 mm)	130,7" (3321 mm)	73,5" (1868 mm)	5081 mm - 7239 mm
180" (4572 mm)	156,9" (3985 mm)	88,2" (2241 mm)	6097 mm - 8687 mm
200" (5080 mm)	174,3" (4428 mm)	98,1" (2491 mm)	6774 mm - 9652 mm
250" (6350 mm)	218" (5535 mm)	122,6" (3113 mm)	8468 mm - 10000 mm

- The projection screen sizes and projecting distances in the table above are provided only as a guide. Please use them as reference during installation.
- Use a projection image of 16:9 aspect ratio for setup adjustment.

Vertical and Horizontal Offset Setting

The optimum image can be obtained when the centre of this projector's lens and the screen are placed perpendicular to each other. Take note of the projection angle when placing them. You can also use up to +/- 30° up and down position and configure trapezoidal correction.



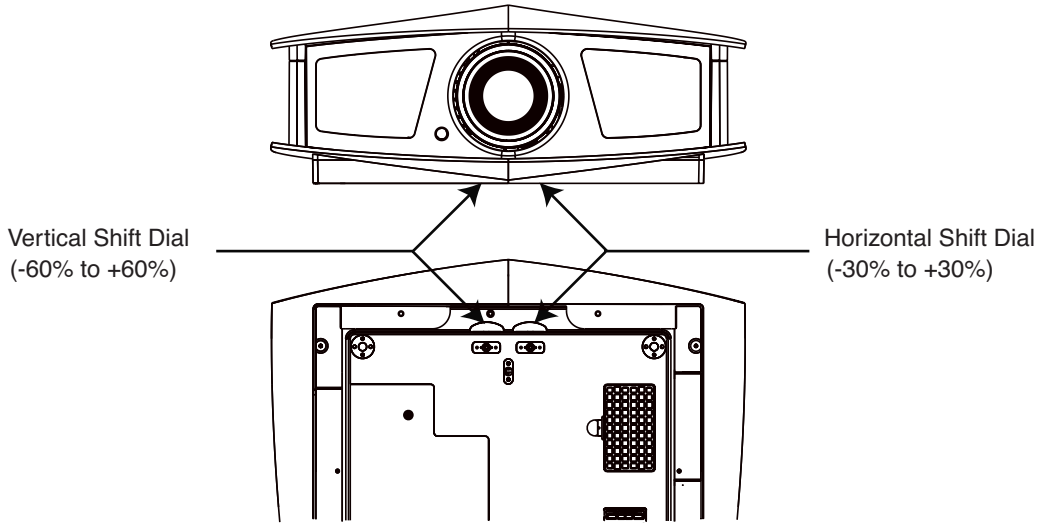
This unit comes with a vertical and horizontal shift to suit most installations. Make sure that your installation does not exceed 60% vertical offset and 30% horizontal offset to avoid trapezoidal correction.

This unit comes with a optical shift that features vertical and horizontal adjustment of the projection screen position. Adjust the picture to your screen.

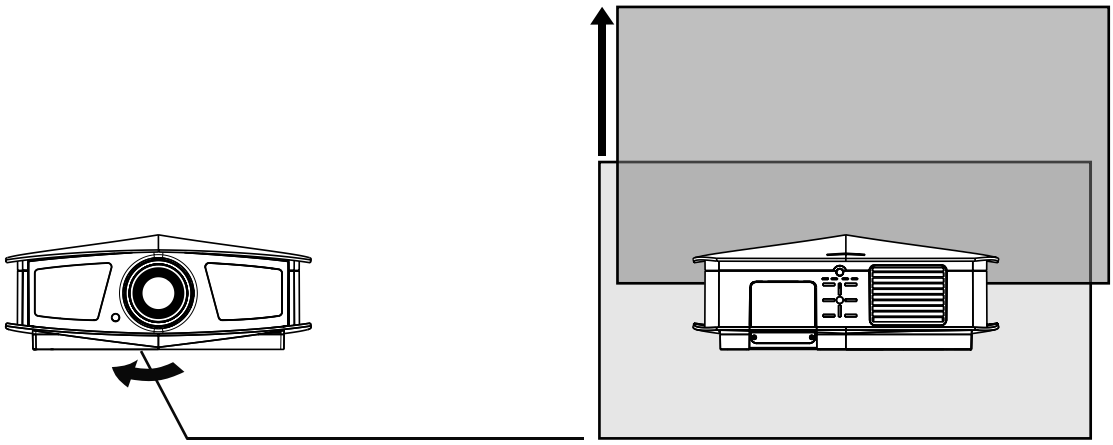
- The Vertical Shift level is between -60% and 60% of the Screen Height (0.60 x H).
- The Horizontal Shift level is between -30% and 30% of the Screen Base (0.30 x B).
- The shift level is set to 0% vertically and horizontally by default, that means that the optical lens is aligned with the center of the screen.
- If the projector is not installed vertically, use trapezoidal Correction to fulfill your screen.

2.4.0.1 Adjust the picture position vertically

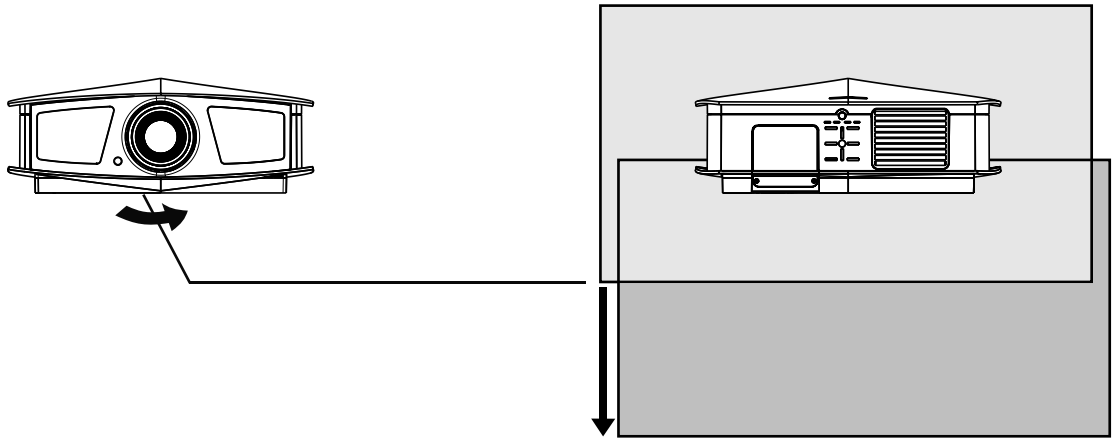
The Blackwing projector has two dials to center the picture to the screen vertically and horizontally. Refer to the picture below to locate the dials.



The Vertical and Horizontal shift dials are located at the bottom of the unit.

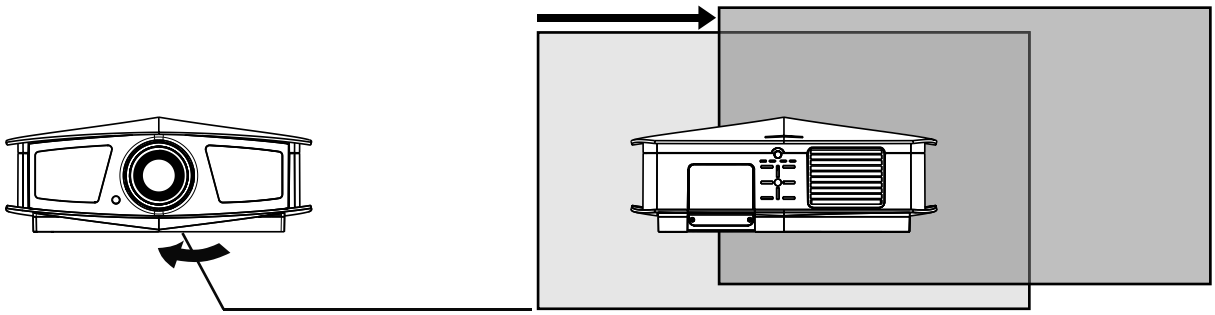


Turn clockwise to shift the picture on the screen upward.

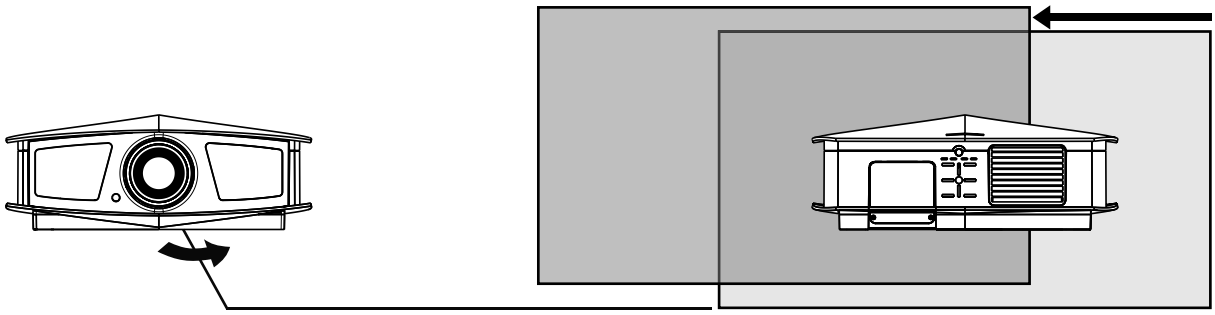


Turn anti-clockwise to shift the picture on the screen upward.

2.4.0.2 Adjust the picture position horizontally

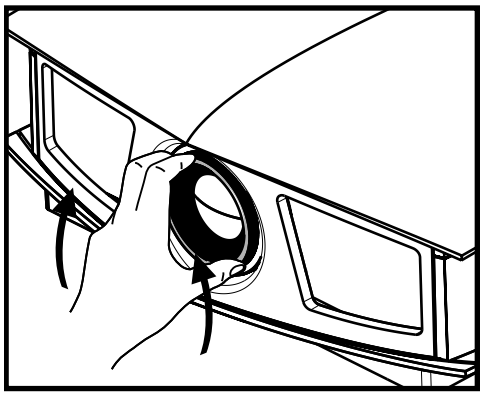


Turn clockwise to shift right the picture on the screen.

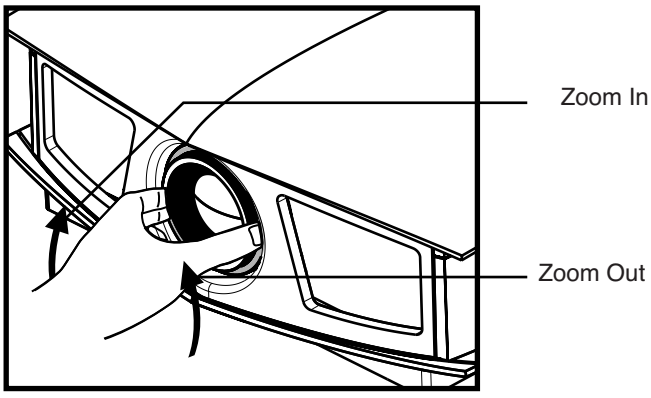


Turn anti-clockwise to shift left the picture on the screen.

2.5 Focus and Zoom Adjust



Focus Adjust

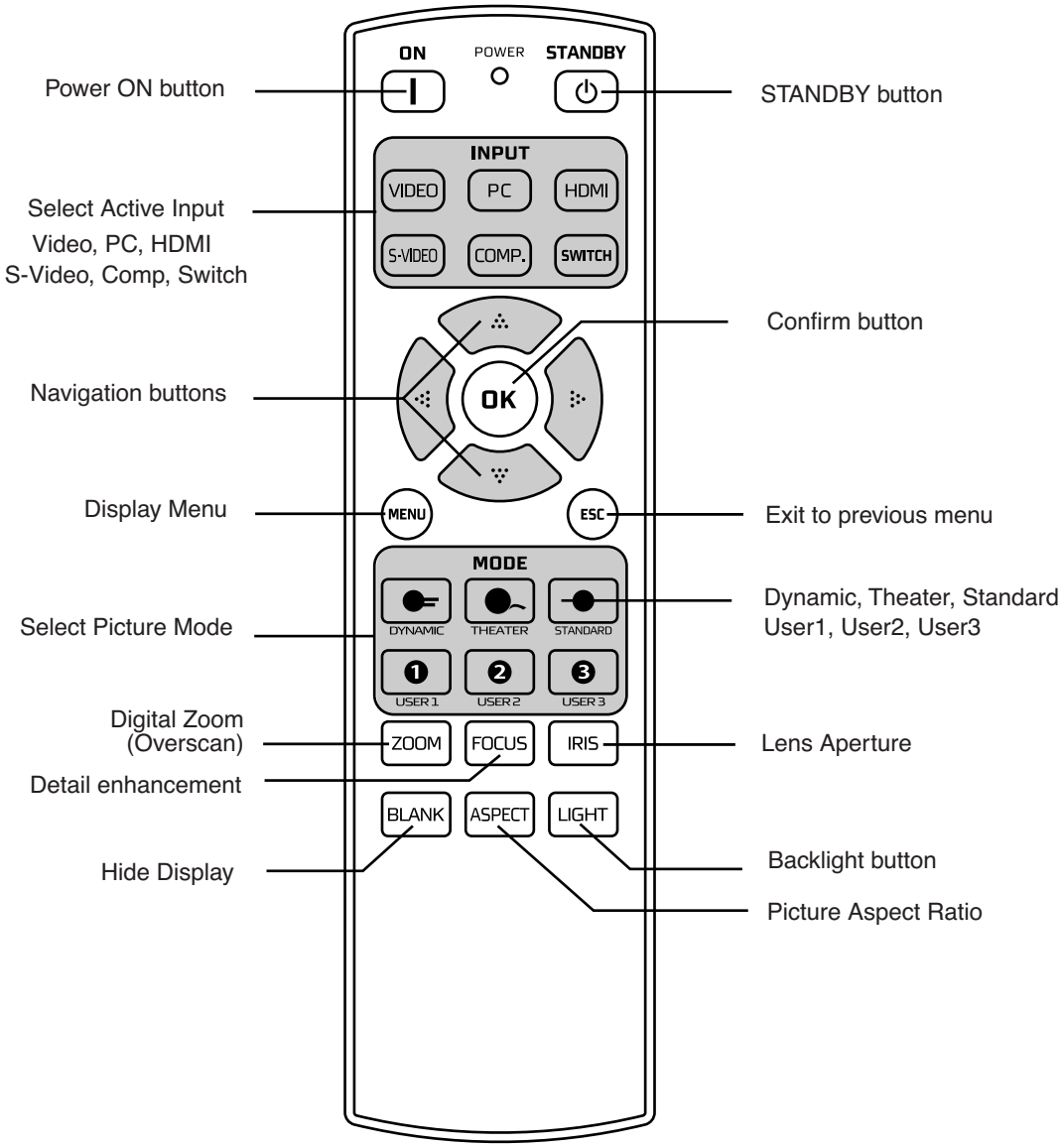


Zoom Adjust

Use the inner ring to adjust the picture focus, and use outer ring to adjust the picture size (zoom).

3.0 REMOTE CONTROL UNIT (RCU)

3.1 General view



3.2 Loading and replacing batteries

- Push the cover tab with the fingernail a little backwards and pull upwards the cover top.
  Slide the cover forward to remove.
- Push the battery body towards the spring and lift up to remove.
  Insert two AAA size batteries, making sure the polarities match the + and - marks inside the battery compartment.
- Insert the lower tab of the battery cover in the gap at the bottom of the remote control, and press the cover until

it is firmly closed.

CAUTION WHEN USING BATTERIES

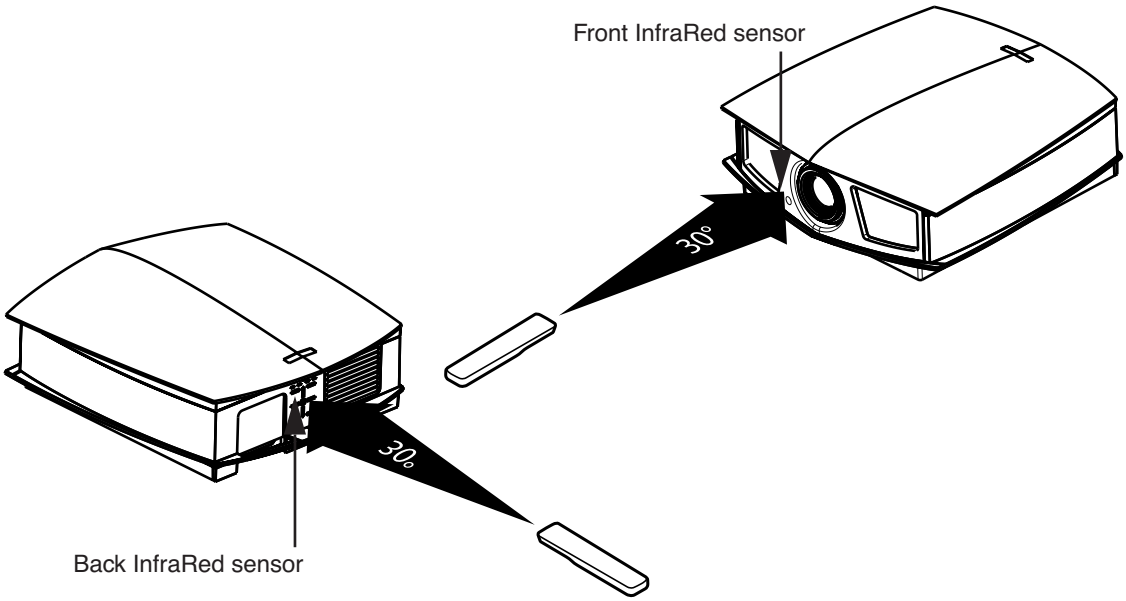
Do not mix new and old batteries.Do not mix different type of batteries as they are different in characteristics. Insert batteries according to the + and - marks on the battery case.Do not put batteries into fire or recharge them if they are not design to. Remove the batteries if the remote control is not to be used for a prolonged period. Use manganese batteries wherever possible, Do not use rechargeable batteries.

NOTICE

If the remote control has to be brought closer to the projector to operate, it means that the batteries are wearing out. When this happens, replace the batteries. Insert the batteries according to the + and - marks.

3.3 How to use the remote control unit

The operable distance of the remote control unit is about 7m for direct reception and within 30 degree angle with respect to the sensor.

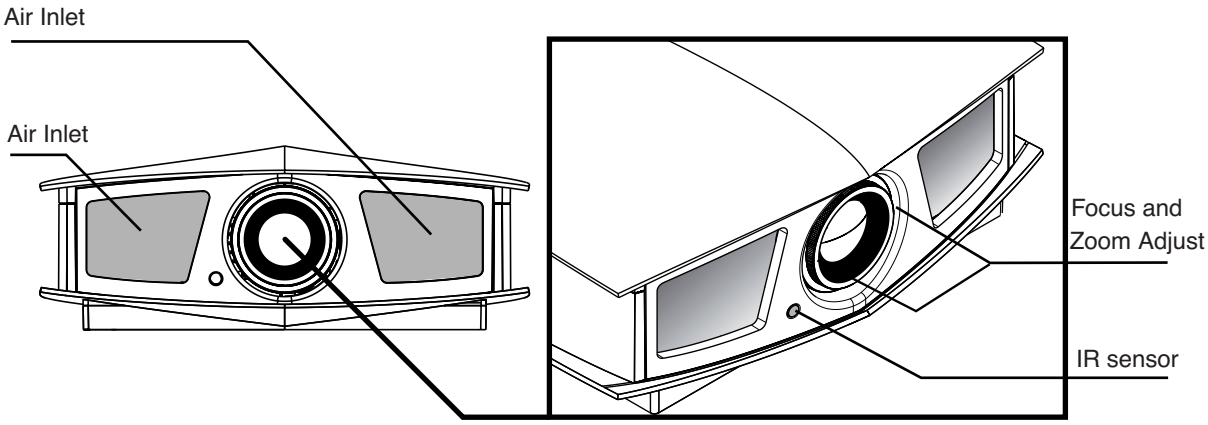


The remote control unit can be used by having the transmission signal reflected off a screen, as the effect of signals reflected from the RCU differ with the type of screen used, operable distance may decrease.

4.0 GETTING STARTED

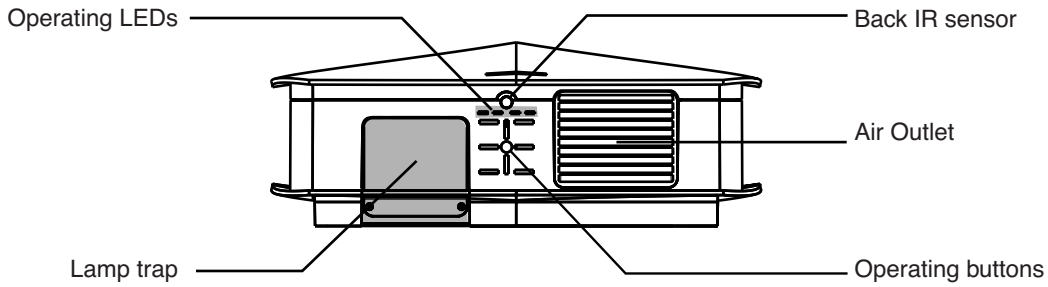
4.1 General View

Front side



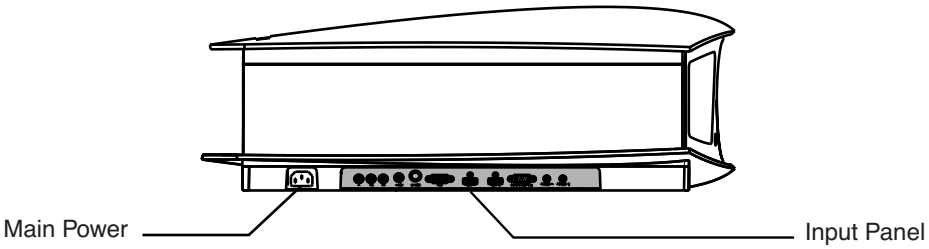
- Air Inlets: see “Air-Flow and Space Requirements”, page 8.
- Focus and Zoom Adjust: see “Focus and Zoom Adjust”, page 12.

Rear side



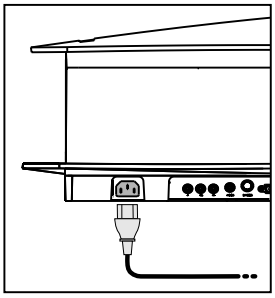
- Operating LEDs: see section 4.3, page 17 for more details.
- Operating and Navigation buttons described in section 4.4, page 18.
- Lamp trap: see “Replacing the Lamp”, page 36 for more details on the lamp replacement.

Input Panel side



- Main Power: connect the power cord as shown below.
- Input Panel: connect your video source to the correct input.

4.2 Connecting the Power Cord



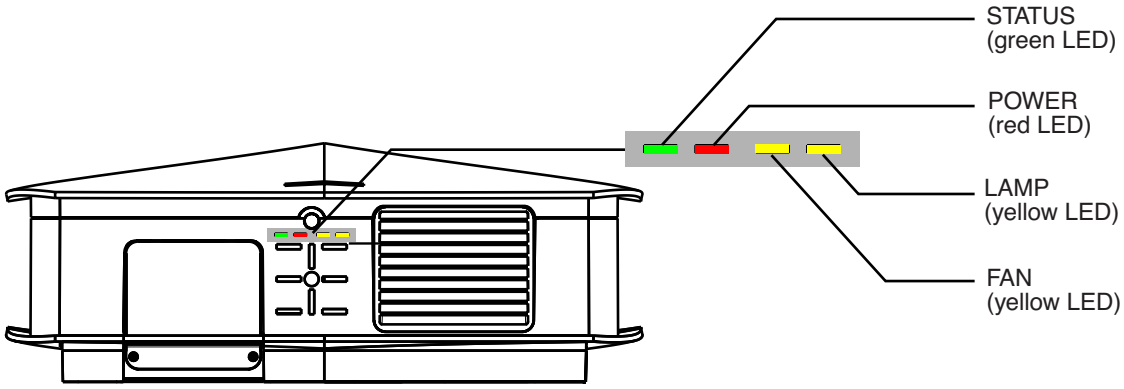
•Before plugging in the Power Cord, ensure that all devices have been connected.

•Connect the power cord to the power input terminal of the projector.

CAUTION AGAINST FIRE AND ELECTRIC SHOCK

Since the power consumption of this unit is high, insert the power plug directly into a wall outlet.
When not using devices, remove the power plug from the wall outlet.
Do not use power cords for connection other than specified.
Do not use a power voltage different from that which is indicated.
Do not cut, tear or modify the power cords. Also, do not place a heavy object on, heat or stretch the power cords as this may cause damage to the cords.
Do not insert or pull plugs with a wet hand.

4.3 Operating LEDs



Operating LED				Description
Status green LED	**Power red LED**	**Lamp yellow LED**	**Fan yellow LED**	
Off	On	Off	Off	Unit is in standby mode
On	Off	Off	Off	Unit is in operate mode (during projection)
Blinking	Off	Off	Off	Unit is in CooL Down* mode or Starting mode
Off	Blinking	Off	Blinking	An error occurred during operation, at least one fan is locked.
Off	Blinking	Blinking	Off	The projector cannot start because an over temperature has been detected.
Off	Blinking	Blinking	Blinking	The lamp failed, replace the lamp.

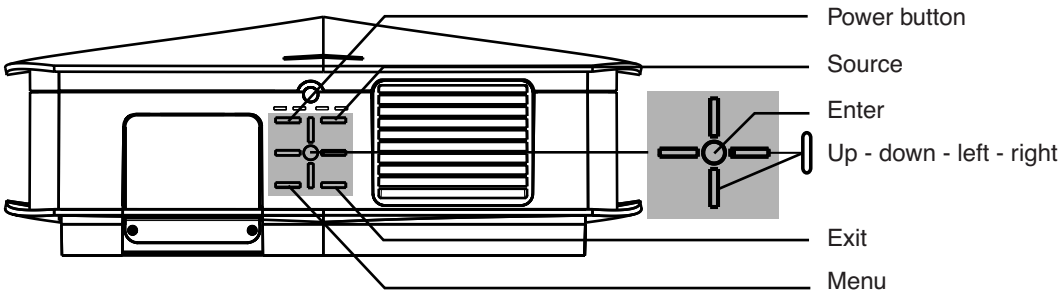
ABOUT COOL DOWN MODE

After projection or when warning occurred, the heated lamp will go through a 2 minutes cool-down process known as the Cool Down mode. This function is to prevent damage and deformation from the heated lamp may cause to the internal components of the projector. It also prevents lamp breakage and shortened lamp life.
The Cool Down mode is indicated by the blinking Status green LED. When in Cool Down mode, the projector cannot be turned ON.
After the Cool Down process is completed, the unit will automatically switch to the Standby mode.

CAUTION

When in Cool Down mode, do not pull out the plug from the outlet. Also, do not block the air inlets/exhaust vents by standing the projector on its end or laying it on its side.

4.4 Operating and Navigation Buttons



Button	Description
Power button	To turn On or Off the projector.
Source	To switch the input selection.
Enter	To select or to confirm.
Up - down - left - right	To navigate into On Screen Display Menu.
Exit	To return to previous menu or cancel action.
Menu	To display On Screen Display (OSD) Menu.

5.0 CONNECTIONS

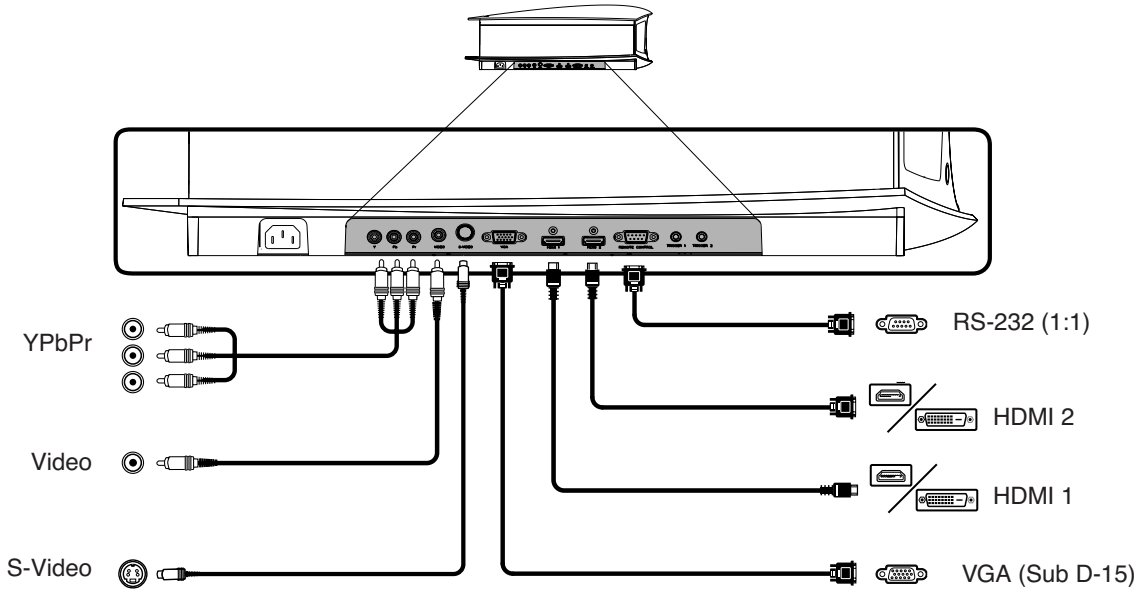
The Blackwing can be connected to any compatible devices. The available inputs are:

- 2x HDMI revision 1.3 with HDCP
- 1x S-Video
- 1x Video
- 1x Component
- 1x sub D-15 (RGB-VGA)
- 2x 12 volt Triggers
- 1x RS-232

The RS-232 terminal port can be used for automation.
For audio output, connect your audio video source to an amplifier.

The Blackwing also features 2x12 Volt triggers that can be used to control external device and the optionnal 2.35 THEATRE Concept (Ref. T9002001)with Anamorphic Lens.

5.1 Connecting a device to the projector



Input	Device
YPbPr	DVD-Player, HDTV Receiver, Game Console (SD or HD), DVB-T receiver, Multimedia box, Analog Camera
Video	DVD-Player, Computer video, Game Console (SD), digital camera, video camera.
S-Video	DVD-Player, Game Console, digital camera, video camera
RS-232	Automation Device, Control Device or Computer with RS-232*
HDMI1, HDMI2	HDMI or DVI-D sources: Blu-Ray Disc player, DVD-player with HDMI, Game Console, Computer with DVI-D output.
VGA	Computer (VGA output), Multimedia box

For input resolution and refresh rates, check the Specifications table page 40.

Make sure to use a certified HDMI cable, especially when the distance between the different devices are longer than 5 meters. If it is the case, the use of a split system or optical fiber cable is highly recommended.

***USING RS-232 WITH A COMPUTER**

The RS-232 Control and Automation may require specific software and tools. See “Communication Specifications”, page 38 for more details on RS-232 cabling and protocol.

6.0 MENU AND PICTURE SETTING

6.1 Menu Structure

MAIN MENU	SUBMENU	AVAILABLE OPTIONS	
Picture	Picture Mode	Standard	
		Dynamic	
		Theater	
		User1	
		User2	
		User3	
	Picture Adjustment	Brightness	0-100
		Contrast	0-100
		Color	0-100
		Hue	-50 +50
		Sharpness	0-100
		Color Temperature:	Low (D65) Medium Medium High High
			User 1
		Red Gain	0-255
		Green Gain	0-255
		Blue Gain	0-255
		Red Bias	0-255
		Green Bias	0-255
		Blue Bias	0-255
			User 2
		Red Gain	0-255
		Green Gain	0-255
		Blue Gain	0-255
		Red Bias	0-255
		Green Bias	0-255
		Blue Bias	0-255
			User 3
		Red Gain	0-255
		Green Gain	0-255
		Blue Gain	0-255
		Red Bias	0-255
		Green Bias	0-255
		Blue Bias	0-255

	Gamma	Gamma 1	(1.8)
		Gamma 2	(2.0)
		Gamma 3	(2.2)
		Gamma 4	(2.4)
		User 1 Adjust ALL IRE	 ALL/R/G/B global On/Off 0-15 IRE 16-29 IRE 30-43 IRE 44-57 IRE 58-71 IRE 72-85 IRE 86-100 IRE
		User 2 Adjust ALL IRE	 ALL/R/G/B global On/Off 0-15 IRE 16-29 IRE 30-43 IRE 44-57 IRE 58-71 IRE 72-85 IRE 86-100 IRE
		User 3 Adjust ALL IRE	 ALL/R/G/B global On/Off 0-15 IRE 16-29 IRE 30-43 IRE 44-57 IRE 58-71 IRE 72-85 IRE 86-100 IRE
	Detail Enhancement		Off Low Medium High
Advanced Picture Settings	Lens Aperture		10% to 100%
	Noise Reduction	TNR: Temporal Noise Red.	Off Low Medium High
		MNR: Mosquito Noise Red.	Off Low Medium High
		BAR: Block Artifact Red.	Off On

	Selective Color	Enable	Yes No
		R	R Range 0 - 100 R Saturation -100 +100
		G	G Range 0 - 100 G Saturation -100 +100
		B	B Range 0 - 100 B Saturation -100 +100
		C	C Range 0 - 100 C Saturation -100 +100
		M	M Range 0 - 100 M Saturation -100 +100
		Y	Y Range 0 - 100 Y Saturation -100 +100
		User 1	
		User 2	
	STI	LTI level	Off Low High
		CTI level	Off Low High
	Blue Only		On Off
Input Signal (source dependant)	Input Source	Composite, S-Video, Component, RGB, HDMI1, HDMI2	
	Aspect Ratio		Normal Full Screen Anamorphic Virtual Wide
	Anamorphic Aspect Ratio		1.78-2.50
	Overscan		Off On
	Black Level setup		0 IRE 7.5 IRE
	Black Level adjustment		0-100
	White Level adjustment		0-100
	Position Adjustment		Horizontal Position Vertical Position
	RGB Adjustment		Clock Tracking R-Sync
	HDMI Signal	Level	Auto PC Video
		Color Space	Auto YPbPr RGB

System Setup	Language		English, Nederland, French, Italian, Deutsch, Spanish, Portuguese, Japanese, Trad. Chinese, Simp. Chinese.
	Power Saving		Off 5 min 10 min 30 min
	Led Illumination		Auto Off (1 min) Always On
	Startup Screen		On Off
	Background Color		Blue Black
	Lamp Output		Normal Economic
	OSD Style		Opaque Transparent
	OSD Timer		5 sec 20 sec 45 sec
Initial Setup	Location		Front Table Front Ceiling Rear Table Rear Ceiling
	Keystone Adjustment		Horizontal Keystone -30 +30 Vertical Keystone -30 +30
	Lamp Timer Warning		On Off
	System Reset		
	Alignment	X Alignment	X-R -5 +5 X-B -5 +5
		Y Alignment	Y-R -5 +5 Y-B -5 +5
	Lamp Timer Reset		
	Trigger 2		On Off THEATRE
Information	System Information		Model Serial Number Memory set
	Main Input Source		
	Input Resolution		
	Input Frequency		
	Output Resolution		
	Lamp Hours		

6.2 Picture Menu

Picture Mode

The picture modes are available for each input and is can be applied to any input. A picture mode retains the following settings that are applied to the selected input:

- Brightness
- Contrast
- Color
- Hue
- Sharpness
- Color temperature
- Gamma
- Lens Aperture
- Detail enhancement

You can also define 3 user modes to finely tune the projector to your video source and the ambiant light.

Picture Adjustment

6.2.0.1 Brightness

The brightness function is used to adjust the overall light output. Adjust the Brightness value between 0 and 100.

6.2.0.2 Contrast

The contrast function is used to adjust the contrast between the light and dark areas of the displayed image. A correct contrast setting is important for good image reproduction. Adjust the Contrast value between 0 and 100.

6.2.0.3 Color

The Color function (or Saturation) is used to adjust the color saturation levels. Adjust the Color value between 0 and 100.

6.2.0.4 Hue

The hue function is used to adjust the color tint to obtain true color reproduction. Adjust the Tint value between 0 (more red) and +100 (more green).

6.2.0.5 Sharpness

The Sharpness function is used to adjust the image sharpness of the picture. Adjust the Sharpness value between 0 (soft) and 100 (sharper).

6.2.0.6 Color Temp.

Color temperature stands for the spectral properties of a light source. Low color temperature implies warmer ambiance (more yellow/red) while high color temperature implies a colder light (more blue). This setting can be set to Low, Medium, High, User 1, User 2 and User 3. The User settings allow a fine adjustment of the values for red, green, and blue channels.

Accurate picture calibrations may require professional tools such as dedicated software and colormeter. Wait at least 20 minutes after startup before modifying the picture settings.

Gamma

Gamma is the relationship between the color values of the data and the color values displayed. The Gamma coefficient makes it possible to adjust the brightness of the midtones only without affecting the very bright and very dark areas. If gamma is set too high, middle tones appear too dark. If it's set too low, middle tones appear too light.

- The Gamma correction factor can be set to:
- Gamma 1 when the projector is used with a computer.
- Gamma 2 for standard viewing.
- Gamma 3 for movie projection.
- Gamma 4: this setting is recommended for with dark room projection.
- or Advanced Mode 1 to 3. The Advanced gamma mode features a fine adjustment of the gamma response on the complete 0-100 IRE scale.

Detail Enhancement

Detail Enhancement function is used to improve the picture quality. The default value is Low and you can set it to Medium or High with a poor quality input signal.

6.3 Advanced Picture Settings

Aperture Control

The Ultimate Reference Lens™ is features a variable electronic Aperture. This function is used to optically adjust the light output depending of the viewing conditions and the targeted light ambiance. You can adjust the aperture from 10% to 100%.

Noise Reduction

6.3.0.1 TNR

The Temporal Noise Reduction function is used to reduce the temporal digital noise on the picture. Adjust the TNR value to: Off, Low, Medium or High.

6.3.0.2 MNR

The Mosquito Noise Reduction function is used to reduce the Mosquito noise on the picture, generally found in compressed digital video signals such as television broadcast or encoded movies. Adjust the TNR value to: Off, Low, Medium or High.

6.3.0.3 BAR

The Block Artifact Reduction function is used to reduce digital noise on the picture using a block scaling method. Using a large portion of the picture to reduce the digital noise ensures a higher quality filter. Adjust the BAR value to On or Off.

Selective Color

The Blackwing features an unique calibration ease with the integrated Selective Color menu: each primary and secondary color can be independently calibrated to obtain a precise color balance in a snap.
Adjust the Red, Green, Blue, Cyan, Magenta and Yellow range and saturation.

STI: Signal Transition Improvement

6.3.0.1 LTI

The Luminance Transition Improvement function is used to improve the input signal and optimize the projected picture by using the full luminance output range. Caution: this function may alter the original picture brightness and contrast.

6.3.0.2 CTI

The Chrominance Transition Improvement function is used to adapt the input signal color transitions to the projected picture to improve the color perceived on the screen. Caution: this function may alter the original picture chrominance.

Blue Only

The Blue Only function is used to disable the Red and Green channels.

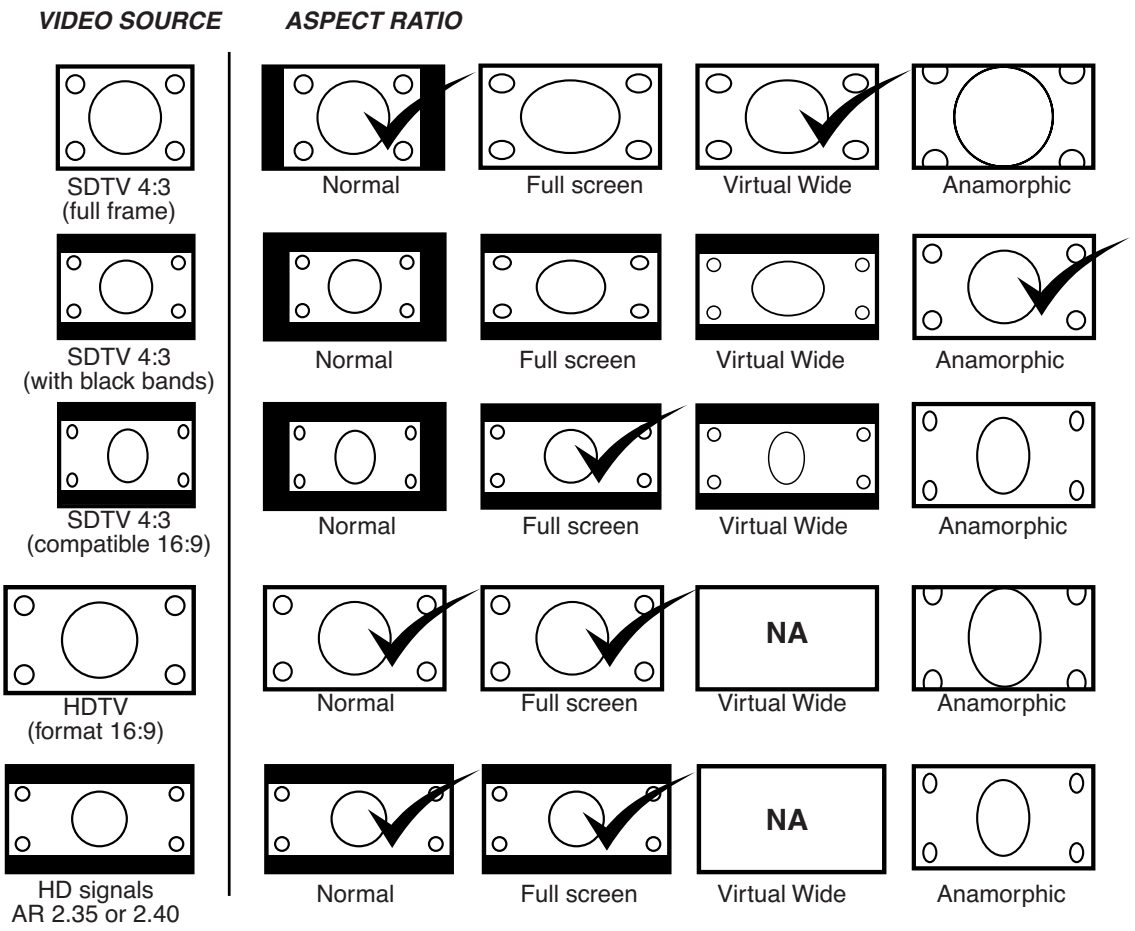
6.4 Input Signal Menu

Selected Input

The Selected Input function is used to switch the active signal between the available inputs. Select the desired input: Composite, S-Video, Component, RGB, HDMI1 or HDMI2.

Aspect Ratio

The Aspect Ratio function is used to change the picture ratio to fill the screen. Select the desired Aspect Ratio to your convenience, depending on the format of the input signal.



Aspect Ratio for SD and HD inputs
Virtual Wide is Not Available with 16:9 High Def signals

Anamorphic Aspect Ratio

The Anamorphic Aspect Ratio function is used when the Aspect Ratio is set to Anamorphic. Adjust the correct aspect ratio that fits your video source between 1.78 up to 2.50.

Overscan

The standard definition signals generally use a frame which is larger than the visible portion of the picture, this is to ensure a larger compatibility with old-fashioned scanning devices such as CRT-televisions. Depending on your source, you may enable or disable this feature to hide the outer area of the picture.

Black Level Setup

A few television standards (such as NTSC) still defines the black level to 7.5 IRE instead of 0 IRE, switch the black level to its correct value according to your source format.

Black Level adjustment.

This function is used for fine adjustment of the black level.

White Level adjustment.

This function is used for fine adjustment of the white level.

Position Adjustment

This function is used to adjust the picture position into the screen (active with Component input).

RGB Adjustment

6.4.0.1 Clock

This function is used to manually adjust the clock rate of the picture to the screen.

6.4.0.2 Tracking

This function is used to manually adjust the tracking of the picture into the screen.

6.4.0.3 R-sync

This function is used to synchronize the input signal.

HDMI Signal (HDMI level and Colorspace)

The HDMI signal function is used to setup the HDMI 1 and HDMI 2 input terminals. Set the HDMI level to Auto, PC, Video and the Colorspace to Auto, YPbPr or RGB according to your video source.

6.5 System Setup Menu

Language

Choose the language of the On Screen Display Menu between English, Nederland, French, Italian, Deutsch, Spanish, Portuguese, Japanese, trad. Chinese, simp. Chinese.

Power Saving

The power saving function features a timer that automatically switch off the projector if the selected source becomes inactive. Set the timer to Off, 5 min, 10 min or 30 min.

Led Illumination

This function is used to automatically switch off or not the LEDs when the projector is in working mode.

Startup Screen

This function is used to display the startup screen during the startup and cooling down modes.

Background color

Configures the screen color displayed when there is no signal input.

- Blue
- Black

Lamp Output

The Lamp Output function is used to configure the light output of the lamp.

OSD Style

This function is used to set the On Screen Display to opaque or transparent.

OSD Timer

This function is used to synchronize the input signal.

6.6 Initial Setup Menu

Location

Determines the picture orientation. Choose between Front table, Front ceiling, Rear table or Rear ceiling positions.

Keystone Adjustment

The Blackwing can be tilted by 15° horizontally and 5° vertically, adjust the Keystone to obtain the correct picture position.

Lamp timer Warning

Turns On or Off the lamp warning.

System Reset

Restores the default projector settings.

Alignment

This menu features a fine 1-pixel step color alignment. You can adjust the Red and Blue channels horizontally and vertically.

Lamp Timer Reset

Reset the lamp timer, to be used only when the lamp is replaced.

Trigger 2

Configure the 12V Trigger2 output ON, OFF or THEATRE. In THEATRE Mode, the 12V Trigger2 will automatically switche ON or OFF depending on the selected Aspect Ratio applied to the source.

6.7 Information Menu

System Information

Shows the projector model, serial number and Memory set.

Main Input Source

Displays the active video input resolution and frequency.

Output Resolution

Displays the current output resolution

Lamp Hours

Displays the accumulated hours of usage of the lamp.

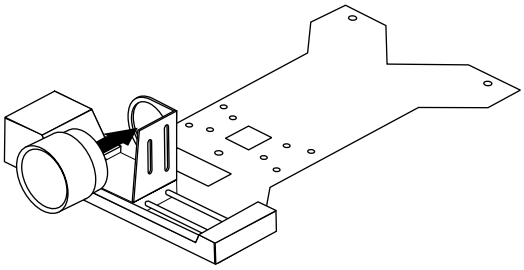
7.0 THEATRE MODE

7.1 The optional 2.35 THEATRE Concept (Ref.T9002001)

The Blackwing centralizes the controls and automation commands of the 2.35 THEATRE Concept for a unique, versatile and unexpectedly simple to operate 2.35:1 theatre experience using the THEATRE Anamorphic Lens.
The Blackwing features the exclusive new version of the award-winning THEATRE Mode for a complete and incomparable control over a motorized anamorphic lens.
The new THEATRE Mode features:

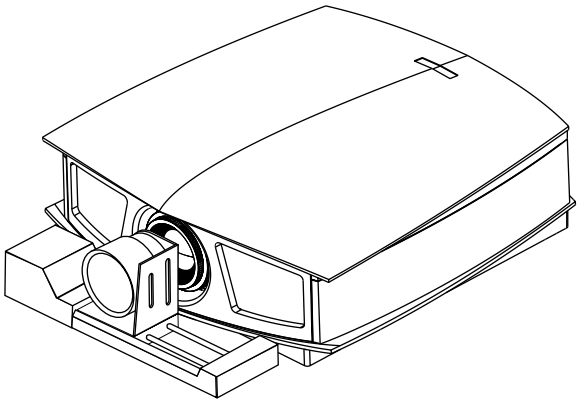
- Integrated CIW system.
- Dedicated menu to program the 12V Trigger2 output.
- Direct access button on the Remote Control Unit to switch between Anamorphic and standard formats.

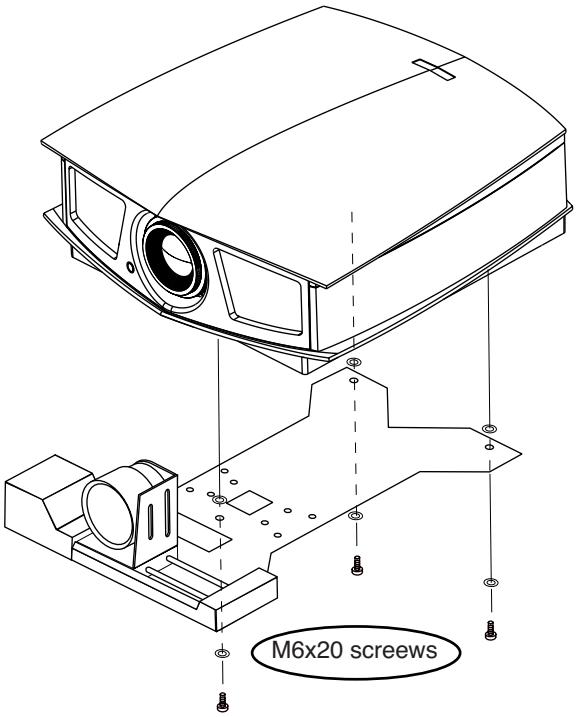
7.2 Installing the 2.35 THEATER Slider



a)Fix the Anamorphic lens to the 2.35 THEATER Slider, double check the horizontal level of the Lens to avoid any picture trapezoidal distortion.

b) Use the 3x M6x20 screws to fix the 2.35 THEATER Slider at the bottom of the projector.





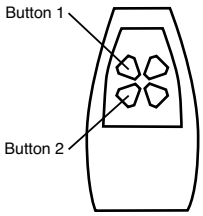
7.3 Anamorphic Lens alignment

To install the 2.35 THEATRE Concept you can operate the Anamorphic Lens position and setting up the lens alignment by using the RF-RCU to manually drive the Anamorphic Lens position. Plug the 2.35 THEATRE Concept to the main power.

First install

The 2.35 THEATRE Concept comes with a Radio-Frequency remote control unit (RF-RCU) to operate the position of the Anamorphic Lens.

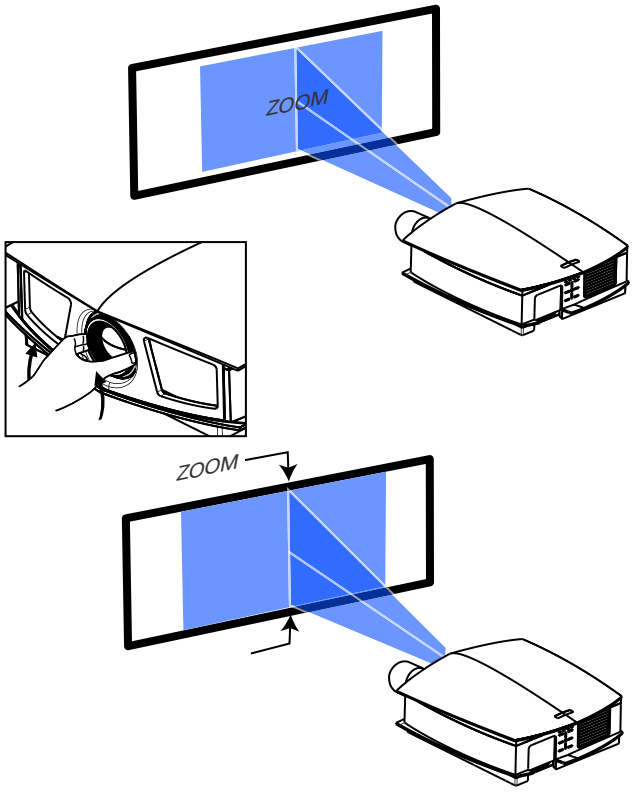
- Push Button 1 to move the Anamorphic Lens out
- Push Button 2 to move the Anamorphic Lens in front of the projector beam.



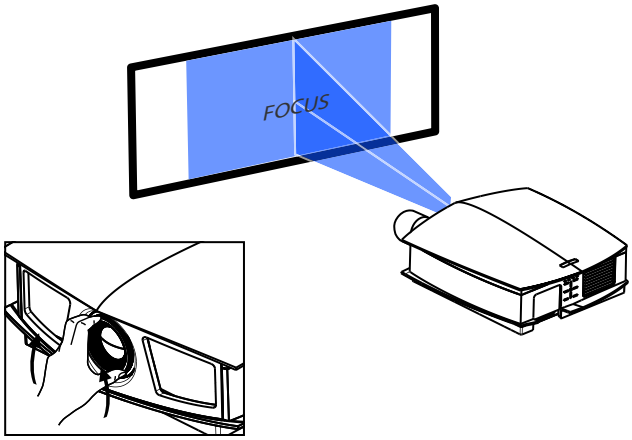
Use the RF-RCU supplied with the 2.35 THEATRE Concept during calibration only.

Adjust the 16:9 picture

To obtain a good 2.35 picture, the 16:9 picture should be properly adjusted in the center of the screen fulfilling the available screen height. These adjustment are made by using the Zoom, the vertical shift and horizontal shift features of the projector. When the picture position is correct, adjust the picture focus.

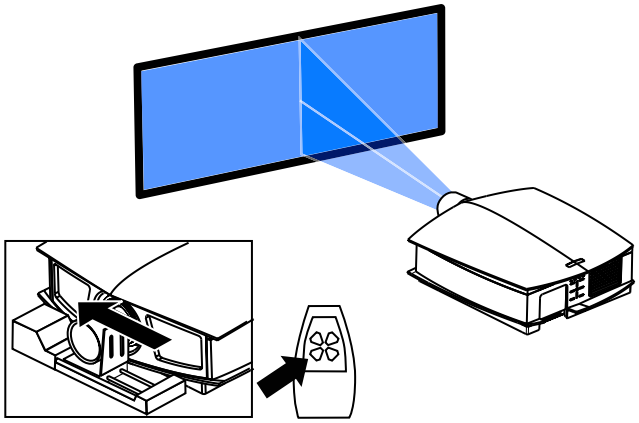


Adjust the Zoom until the 16:9 picture fulfills the screen height.

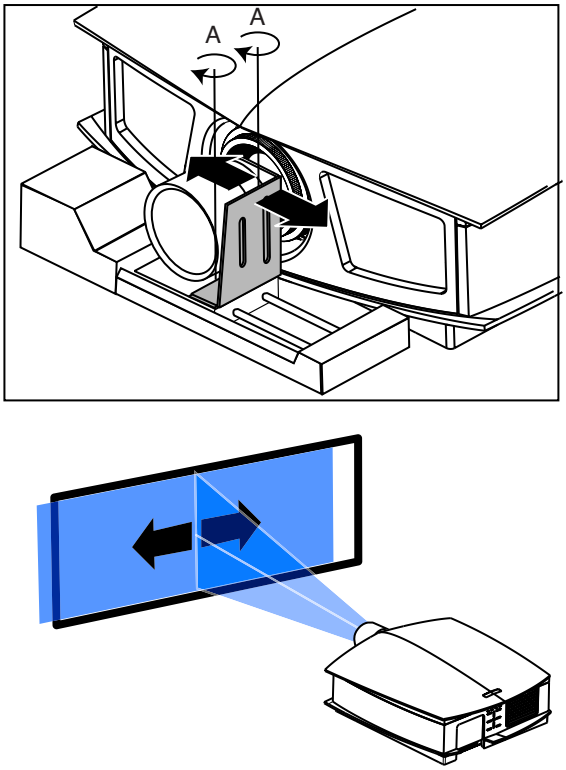


Adjust the picture Focus

Set the horizontal position of the lens

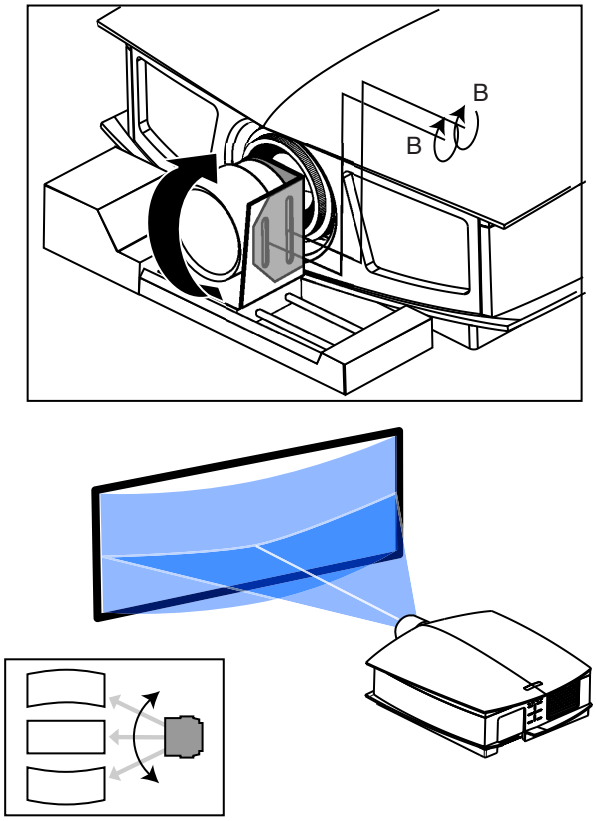


Press button 2 of the RF-RCU to move the Anamorphic Lens in front of the projector beam to obtain a 2.35 projection.



Adjust the Anamorphic Lens horizontal position to obtain a centered 2.35 picture. Tighten the 2 screws (A) when completed.

Set the tilt and vertical position of the lens

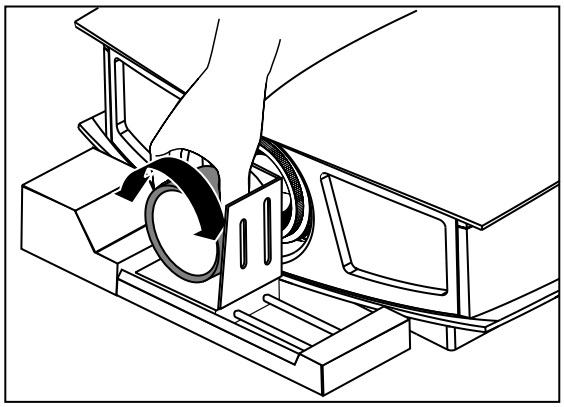


Adjust the Anamorphic Lens tilt and vertical position, so that the projector light beam is centered into the

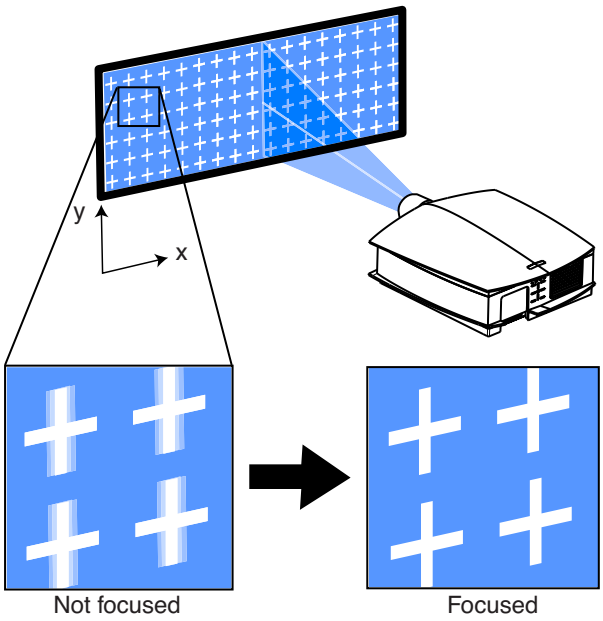
Anamorphic Lens. Tighten the 2 screws (B) when completed.

You may obtain a residual pincushion effect at the screen when using a throw ratio between 1.5:1 and 1.8:1 or a projection distance shorter than 5 meters. It is recommanded to install your projector at a minimum distance of 5 meters from the screen and using 1.8:1 or higher throw ratio.

Adjust the Anamorphic Lens Focus



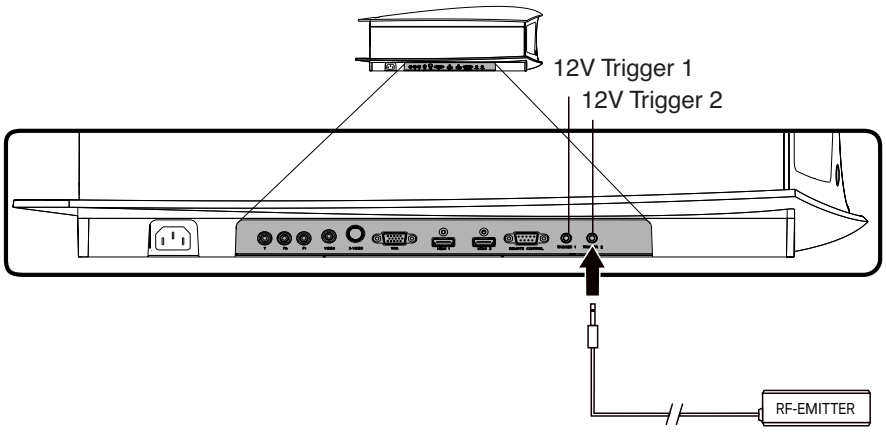
The Anamoprhic Lens features a 6-turns focus ring



The focus adjustment is requiered only on the horizontal x-axis. Turn the focus ring clockwise or anti-clockwise depending on the distance between the projector and the screen to obtain a clear picture.

7.4 Configure the projector THEATRE Mode

Plug the RF-Emitter to the Trigger 2 output of the projector



Connect the RF-Emitter provided with the 2.35 THEATRE Slider to the 12V Trigger 2 output

Configure Initial Setup Menu ⇒ Trigger 2 to "THEATRE"

The "Initial Setup ⇒ Trigger 2" menu determines the Trigger 2 output located in the panel input of the Blackwing this is a global parameter (for all inputs):

- ON: the 12V Trigger 2 is always active when the projector is switched ON.
- OFF: the 12V Trigger 2 is always switched Off.
- THEATRE: this option gives to the projector the full control of the Trigger 2 output level to control the Anamorphic Lens position in regard to the selected input and selected aspect ratio.

Select a wide format input: Aspect Ratio to "Anamorphic"

When selecting a wide format input (2.35:1, 2.37:1 or 2.40:1), the original aspect ratio of the source is larger than 16:9, you can see black bars on the top and the bottom of the screen.

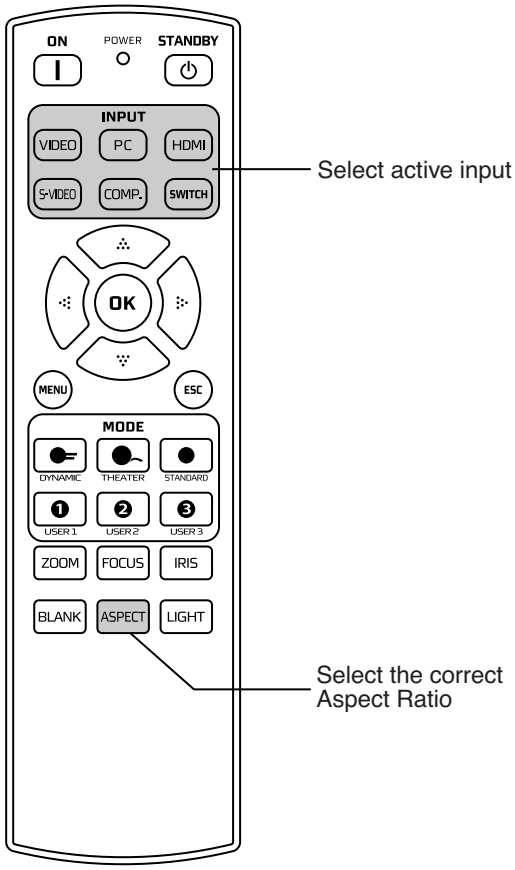
- Select the anamorphic mode for this input in the "Input Signal ⇒ Aspect Ratio ⇒ Anamorphic".
- Then choose the correct Anamorphic Aspect Ratio in the menu "Input Signal ⇒ Anamorphic Aspect Ratio ⇒ 2.37" so that the black bars disappear and the active picture fulfills the height of the screen.

The Anamorphic Lens is automatically placed in front of the projector to restore the correct picture aspect ratio.

Select a standard input

When you switch to a standard input, choose the correct aspect ratio between 4:3, Full Screen or Virtual Wide in the "Input Signal ⇒ Aspect Ratio" Menu. The Anamorphic Lens is automatically removed from the projector.
You can switch back to the wide format input, the Anamorphic Lens will be automatically moved in front of the projector.

7.5 Quick Access with the Remote Control Unit.



Blackwing RCU and quick access to THEATRE Mode features

If Trigger 2 is set to THEATRE Mode, you can simply change the active input by pressing the desired input button and operate the 2.35 THEATER Slider by selecting the “Anamorphic” Aspect ratio by pressing sequentially the [ASPECT] button on the RCU. The projector will retain the aspect ratio setting for the selected input.

8.0 MAINTENANCE

8.1 Clean Dirt on the Cabinet

Always use a soft cloth. In case of heavy soiling, soak a cloth in neutral detergent diluted with water, wring dry and wipe, followed by wiping again using a dry cloth.

Caution

Pay attention to the following as the cabinet may deteriorate in condition, get damaged or paint may come off.

- Do not wipe with a stiff cloth.
- Do not wipe with force.
- Do not wipe with thinner or benzene.
- Do not spray volatile chemicals like insecticide.
- Do not allow prolonged contact with rubber or plastic products.

8.2 Dirt on the Lens

The lens shall be cleaned using commercial blowers or lens cleaning papers (for cleaning glasses and cameras). Do not use fluid-type cleaning agents. This may lead to peeling of the surface coating film. The lens surface is fragile. Avoid rubbing it hard or knocking.

8.3 Replacing the Lamp

Light-source Lamp and Lamp Usage Time

The life of light-source lamps used for this unit is about 2000 hours.

- The lamp life of 2000 hours is merely the average life span of light-source lamps and we do not provide any guarantee for this figure. The lamp life may not reach 2000 hours depending on the operating conditions.
  Deterioration progresses rapidly when the remaining lamp usage time is short. Get ready or replace with a new lamp when the accumulated usage time exceeds 1900 hours. Depending on the operating conditions, the lamp may have to be exchanged earlier.
  If the image is dark or color tone abnormal, replace the lamp as soon as possible.
- You can also check the accumulated hours of usage. Please refer to Lamp Time of the Information menu.

When the lamp usage time exceeds 2000 hours

The [LAMP] LED lights On yellow and the Lamp replacement message will be displayed on the screen when projection starts.

- Press the [ESC] button to clear the display.
- When the unit is switched to the standby mode or turned off after the lamp usage time exceeds 2000 hours, it cannot be switched back to the projection mode again. In this case, replace with a new lamp and reset the lamp time.

ABOUT LAMP REPLACEMENT

If this unit is installed in a constricted place, attempting to replace the lamp in that place may cause injury. Move this unit to a place large enough to perform work.
Use only genuine replacement parts for the lamp unit. Otherwise, malfunction may occur. Also, never attempt to re-use an old lamp unit. This may cause marked performance deterioration or lamp blowout, thus leading to unit malfunction. Broken pieces of the lamp outside this unit may also cause injuries during lamp unit exchange.
Do not replace the lamp immediately after this unit has been used. The temperature of the lamp is still high and this may cause a burn. Allow a cooling period of 1 hour or more before replacement.
Before replacing the lamp unit, pull out the power plug from the outlet while the [POWER] Led is still light red. Replacing a lamp with the plug connected to the outlet may cause injuries or electric shocks.

Procedure for Lamp Replacement

During the lamp replacement process, you may have access to sensitive parts of the projector.

- Loosen the 2 screws on the lamp trap.
- Open the lamp Cover, at the rear of the projector and pull it upwards.

- Loosen the 2 screws on the lamp unit and lift up the handle.
- Pull out the lamp unit.
- Insert the new lamp unit until it is fully in.
- Tighten the screws of the lamp unit and close the handle.
- Attach the lamp cover and fasten the screws.

Resetting Lamp Time

After installing a new lamp, reset the lamp time. The lamp time counter will be reset and a new count will start. If the accumulated lamp time has reached 2000 hours, this unit will not work (lamp does not light up) unless the lamp time is reset.

a) Insert plug into the power outlet
b) Switch on the projector and browse into the menu: “Menu => System setup => Reset Lamp”
c) Confirm the timer reset by pressing again the [OK] button.

TO ENSURE THE LAMP TIME HAS BEEN RESET

The lamp time can be checked via the Lamp Time item of the Information menu.

CAUTION DURING RESET WORK

Reset the lamp time only when you have replaced the lamp.
Never reset it when the lamp is still in use. Otherwise, the approximate standard for gauging replacement time may be inaccurate, lamp performance may deteriorate and lamp blowout may occur.

8.4 Cleaning and Replacing the Dust Filter

The filters must be cleaned regularly to allow an efficient air intake. If a filter is extremely dirty and cannot be cleaned, or if it is damaged, replace the filter with a new one. Otherwise, dirt may enter the unit and appear on the screen, preventing you from enjoying the video fully. If dirt has entered the unit or if you need information about the filter, please consult your authorized dealer.

Pull out the plug from the power outlet

Pull out the power plug from the outlet while the projector is in standby mode.

Remove the inner filter

Push up and lift the claw of the filter, pull out the filter.

Clean the filter

Clean the filter with water and dry it, avoiding direct sunlight. In extremely soiled cases, use of a neutral detergent is recommended.

Reinstall the inner filter

Insert the filter in its original position and make sure that the claw is firmly inserted.

9.0 MISCELLANEOUS

9.1 RS-232 input

Communication Specifications

Control of this unit is possible using a computer or automation device connected with a RS-232 straight cable (male - female D-sub 9 pins cable). Communication specifications for this unit are as follows:

Baud Rate	115200 bps
Data Format	Binary
Character Length	8 bits
Parity	None
Stop Bit	1 bit
X on/off	None
Flow Control	None

Command Format

When sending a command to this unit, use the following data format:

Header	Length	Command	EoD
1 or 3 bytes	0 or 1 byte	at least 1 byte	1 byte

Header	(00h) for power ON command, (77h 88h 99h) for other commands.
Length	The total bytes of “Length” and “Command”
Command	Designates the command
EoD	Designates the end of the data. Fixed to (FFh)

Available Lengths and Commands

Command Header (00h)	Length	Command	Description
Power ON	None	01h	If the projector is in standby mode, this command switch the unit ON.
Command Header (77h 88h 99h)			
Power OFF	03h	02h 01hh	If the projector is powered ON, this command switch this unit into Standby Mode. (Directly OFF)
Switch Input	03h	02h 02h	Switch active input to Video (Composite)
		02h 03h	Switch active input to S-Video
		02h 04h	Switch active input to Component
		02h 05h	Switch active input to VGA (sD15)
		02h 06h	Switch active input to HDMI 1
		02h 07h	Switch active input to HDMI 2
Blanking	03h	02h 08h	Toggle projector Blanking ON
		02h 09h	Toggle projector Blanking OFF

Keypad	03h	01h 01h	MENU: Toggle OSD Menu ON and OFF
		01h 02h	UP: Uses as up function key for navigation
		01h 03h	DOWN: Uses as down function key for navigation
		01h 04h	LEFT: Uses as left function key for navigation
		01h 05h	RIGHT: Uses as right function key for navigation
		01h 06h	ENTER: Selects menu item or the next menu
		01h 07h	EXIT: exits the current menu to the previous one.
		01h 08h	SOURCE: Switch input source.
		01h 09h	Power OFF: Turn off the projector (send twice)
12V Trigger #2	03h	03h 01h	Switch the trigger to ON.
		03h 02h	Switch the trigger to OFF
		03h 03h	Switch the trigger to THEATRE
Aspect Ratio	03h	03h 04h	Switch aspect ratio to Normal
		03h 05h	Switch aspect ratio to Full Screen
		03h 06h	Switch aspect ratio to Anamorphic
		03h 07h	Switch aspect ratio to Virtual Wide
Lens Aperture	03h	03h 08h	Open one level up the Lens Aperture
		03h 09h	Close on level down the Lens Aperture

Examples

You want to...	**Command to send**
Switch the projector ON	00h 01h FFh
Switch the projector OFF	77h 88h 99h 03h 02h 01h FFh
Switch the projector OFF with OSD confirmation	77h 88h 99h 03h 01h 09h FFh
Change Active Input to Comp.	77h 88h 99h 03h 02h 04h FFh
Display On Screen Menu	77h 88h 99h 03h 01h 01h FFh

9.2 Specifications

Overview

The Blackwing uses the latest technology developed to provide the ultimate video-projection experience. LCoS (Liquid Cristal on Silicon) technology based on a reflective principle features an extremely high-definition picture and seamless color gradations.

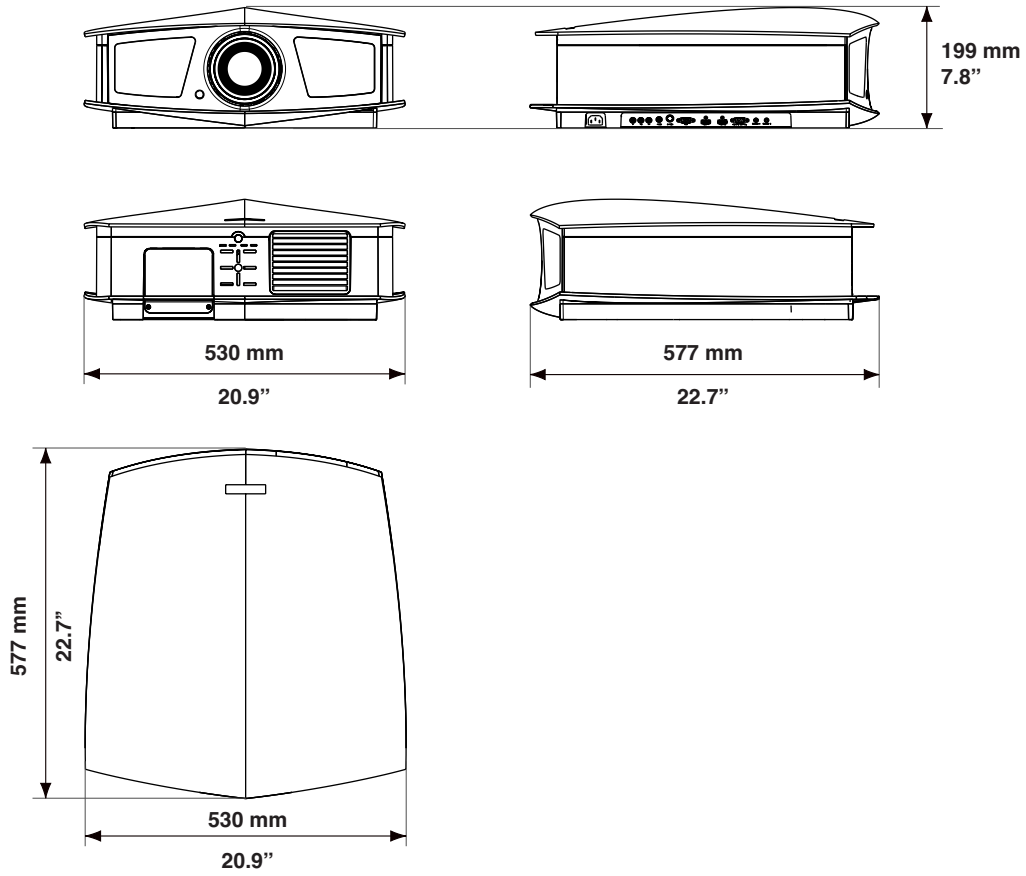
Emission Method		LCoS (Reflective Active Matrix Principle)
Display Panel/Size		0.6" LCoS panel True Cinema
Native Resolution		3x 1920 x 1080 pixels
Contrast Ratio		15,000:1 (with aperture)
Projection Lens		Throw Ratio 1.5:1 - 2.2:1 with 1.5x Zoom manual zoom and focus Electronic aperture control (10% to 100%)
Brightness		1200 ANSI Lumens
Screen Size		60" to 300" (Aspect ratio 16:9)
Distance range		from 1,50m to 10 m
Input Signals		
	Video Input	NTSC, NTSC 4.43, PAL-N, PAL-M, PAL60, SECAM
	S-Video Input	NTSC, PAL, SECAM
	Component Input	(YPbPr, RGB and RGsB) 480i/p, 576i/p, 720p50/60, 1080i50/60
	VGA (sD15 RGB)	VGA@60-85Hz, SVGA@56-75Hz, XGA@60-75Hz, SXGA@60Hz, 720p50/60, 1080i50/60
	HDMI 1 Input	480i/p, 576i/p, 720p50/60, 1080i50/60, 1080p24/50/60
	HDMI 2 Input	480i/p, 576i/p, 720p50/60, 1080i50/60, 1080p24/50/60
Color Management		Advanced color settings (primaries and secondaries saturation and range)
Video processing		DNR, MNR, BAR with LTI and CTI level
Input Sync Frequency		
	Analog Inputs	74.5 Mhz
	Digital Inputs	150 Mhz
Light-source Lamp		250 W Ultra-high pressure mercury lamp
Power Requirements		AC 100 V - 240 V AC, 50 Hz/60 Hz
Power Consumption		<350W (2W in standby mode)
Dimensions (Width x Height x Depth)		(Excluding feet) 530 x 577 x 199 mm - 20.9" x 22.7" x 7.8"
Net Weight		approx. 17,0 Kg - 37.5 lbs

- Design and specifications are subject to change without prior notice.
- Please note that some of the pictures and illustrations may have been abridged, enlarged or contextualized in order to aid comprehension. Images may differ from the actual product.

3-CHIP LCoS System

LCoS is the abbreviation of Liquid Cristal on Silicon. The 3-Chip LCoS systems feature dedicated panels for each color channel and render seamless color graduations without any flickering or rainbow artifacts.

Dimensions



Contact Information:

TEC - CineVERSUM
7, rue La CAILLE, 75017 Paris - FRANCE
Web: www.cineversum.com

Cine VERSUM